

# Bloomsbury Market

(Playford 1703)

Musical score for Bloomsbury Market (Playford 1703) in G major, 4/4 time. The score consists of four staves. The first staff begins with a boxed 'A' and contains the melody. The second staff contains a bass line with first and second endings. The third staff begins with a boxed 'B' and contains a second melody. The fourth staff contains a bass line with a boxed 'I' and ends with a repeat sign.

# Bloomsbury Market

(John Walsh, 1740)

Musical score for Bloomsbury Market (John Walsh, 1740) in G major, 4/4 time. The score consists of four staves. The first staff begins with a boxed 'A' and includes chord symbols: G, /, G, C, Am, D. The second staff includes chord symbols: C, G, G, Am, C, Em, Am, D, G. The third staff begins with a boxed 'B' and includes chord symbols: Em, G, D, Em, G, C, Em. The fourth staff includes chord symbols: G, Am, C(Em), I, Am, Em, Am, D, G.

The first man turns the second woman with the right-hand, the second with his left-hand, then the third with the right-hand, then cast up to his own place .| Then his Partner does the same :| Then the first man and woman Hey with the second man, lead down the middle and cast up and turn, then the first couple Hey with the second woman and cast off :| [DMDfD]

# Bloomsbury Market

(John Walsh, 1740)

Musical score for Bloomsbury Market (John Walsh, 1740) in G major, 4/4 time. The score consists of four staves. The first staff begins with a boxed 'A' and includes chord symbols: G, C(Em), Am, D. The second staff includes chord symbols: C, G, Am, C, Em, Am, D, G. The third staff begins with a boxed 'B' and includes chord symbols: Em, C, G, D, Em, G, C, Em. The fourth staff includes chord symbols: G, Am, Em, I, C, Em, Am, D, G.

First Man turn the 2d Wo. with his right Hand, and the 2d Man with his Left, then the 3d with his right Hand, and cast up to his own Place .| His Partner do the same :| First Cu. hey with the 2d Man, then lead down the Middle and cast up and turn, then 1st Cu. hey with the 2d Wo. and cast off :| [CCDM]