

macintosh.pif

Captain Macintosh Standpiece

100304

piffero primo b0004

Captain MacIntosh

cushing

Musical score for Captain Macintosh Standpiece, piffero primo b0004. The score consists of three staves of music in 2/4 time with a key signature of one sharp. The music features various rhythmic patterns including eighth and sixteenth notes.

piffero secondo b0005

Captain MacIntosh

cushing

Musical score for Captain Macintosh Standpiece, piffero secondo b0005. The score consists of three staves of music in 2/4 time with a key signature of one sharp. The music features eighth and sixteenth note patterns.

(drum bridge, recruiting sergeant, 8 bars)

piffero primo b0008

The Recruiting Sergeant

safd 029

Musical score for The Recruiting Sergeant, piffero primo b0008. The score consists of two staves of music in 2/4 time with a key signature of one sharp. The music features eighth and sixteenth note patterns.

piffero primo b0006

Norman Toy

cushing

Musical score for Norman Toy, piffero primo b0006. The score consists of two staves of music in 2/4 time with a key signature of one sharp. The music features eighth and sixteenth note patterns.

*piffero secondo b0007**Norman Toy*cushing

2/4 time, key of A major. The score consists of two staves of music notation.

(drum bridge, paddy o'toole, 8 bars)

*piffero primo b0009**Paddy O'Toole*safd 123

6/8 time, key of A major. The score consists of four staves of music notation.

*piffero primo b0010**Go to the Devil and Shake Yourself*cushing

6/8 time, key of A major. The score consists of two staves of music notation.

*piffero secondo b0011**Go to the Devil and Shake Yourself*cushing

6/8 time, key of A major. The score consists of two staves of music notation.